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STUDENT IMPACT BASKETBALL LEAGUE CODE OF CONDUCT, RULES, GUIDELINES

ARTICLE I – GOALS

The goal of the Student Impact Basketball League shall be to provide an opportunity for Westfield and Hamilton County youth, within the prescribed grade limits, to learn the fundamentals of basketball, and enjoy participation and competition in these organized leagues.

Objectives shall include the development of positive social values and character traits; good citizenship; physical and mental health; and a knowledge, appreciation, and interest in basketball and our fellow man. It is important to understand the will to win and the courage to accept defeat or disappointment, with emphasis on fair play and sportsmanlike conduct. The rules, as specified by the League, will govern practices and games at all times.

ARTICLE II – TEAMS

Section A

The League requires players to participate within their respective leagues/teams. Exceptions will occur only when authorized by the League Director. Age groupings are as follows, provided adequate numbers exist per league:

- 7-8th grade boys
- 9-10th grade boys
- 11-12th grade boys
- 7-12th grade girls

Section B

The League Director reserves the right to permit a team to participate in the league with fewer or more players than the maximum, depending on registration. The League Director can also require a team to register above the maximum or to place players on teams registered below the maximum. The League reserves the right to penalize teams who refuse to accept individual players assigned by the League Director. Players cannot be CUT from a team.

Section C



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Players must be on the team roster to be eligible to play (see Article III). Each team will maintain a roster of active players based on the roster held by the League Director.

Additions or deletions to the roster must be decided by the League Director ONLY. Player transfers or medical emergencies must be vetted through the League Director and approved by the League Director, prior to being eligible to play.

1. Changes to a roster due to medical reasons must be documented in writing, by parent/guardian or authorized medical personnel, stating that the individual to be dropped may not return to play during the current season.
2. Transfers may be approved in the following circumstances:
 1. If a player moves, transfers, or changes schools;
 2. If a team has a maximum roster
3. All transfers are done ONLY at the discretion of the League Director.

ARTICLE III – PLAYERS

Section A

Coaches, players or teams that violate the player eligibility rules will be suspended from the league for the remainder of the season. Any team using an ineligible player shall automatically forfeit all games in which the ineligible player participated. All games played, and all scheduled games to be played shall be forfeited to the opponents. Any team dropped from the league shall forfeit all registration fees. Any coach who utilizes an ineligible player shall be banned from all Student Impact League activities for a period of one (1) year.

1. No team in any age group can have a player on their team playing for another team in the league. Any substitutions must be vetted through the League Director.
2. If a youth is 2 or more years older than the grade age range, he/she is enrolled in, he/she must move up to the next grade level in the league.
3. Players are assigned to an age group by the grade in which they are currently enrolled, not their date of birth.
4. Any player who participates under an assumed name will automatically be suspended from all Student Impact Leagues for a period of one (1) year from the date of the incident. For coaches, they shall automatically be suspended from the League for the remainder of the season and shall forfeit all games in which the player participated.

Section B



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The participant fee, the registration form (which includes the Parent/Spectator Guidelines), properly filled out and signed by the parent or guardian, must be submitted to the Student Impact Basketball before the youth is eligible to practice or play.

Section C

Any coach or player who is removed from a team for disciplinary reasons, or is ejected from a game, must sit out at least the next scheduled game. A second ejection during the season may result in suspension for the remainder of that season. Any player suspended for the season forfeits his/her registration fee. The fact that a player is quitting or is dismissed from a team for disciplinary reasons must be immediately reported to the League Director. THIS MUST BE DONE IN WRITING. If a participant's playing time requirement is going to be altered by decision of the coach for either repeatedly missing practice or disciplinary problems, notification must be given to parent, child and League Director 24 hours prior to the scheduled game.

ARTICLE IV - PLAYING TIME RULES

Each player should play in each game, with the recommendation to play half of the game.

1. Four (4) players and an adult coach must be present to start a game. If a team has less than four players at the start of the game, the game is forfeited.
2. In case of a player's INJURY OR ILLNESS during their complete quarter, the coach and League Director must decide whether the child can finish the quarter. If the player is determined to be unable to complete the quarter, the team will not be penalized.
3. If any violation of the above rules occurs, the League Staff must be notified so that the violation may be rectified on the spot with no penalty involved. When a playing time or substitution is brought to their attention, Coaches are expected to immediately conform to the League rules. Coaches must have all players check in at the scorers' table before entering the game.

ARTICLE V - UNIFORMS AND EQUIPMENT

Section A

Players are encouraged to wear appropriate basketball attire. Only official, numbered team shirts provided by Student Impact may be worn. If a player loses his/her uniform, or other cases of late registration, the player must provide a similar shirt in the same color.



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All players must wear gym shoes with non-marking soles. The sports unit follows IHSAA rules. Violations of the uniform policy or other IHSAA rules may result in forfeiture of the game or games until the team is in full compliance. This decision will be made at the discretion of the League Director.

Section B

The facility where games are played, Pacers Athletic Center, will provide all game balls.

ARTICLE VI: LEAGUE DIRECTOR AND LEAGUE STAFF AND GYM SUPERVISOR (PAC STAFF)

Section A

The League Director and League Staff shall have the power to reprimand, suspend, or dismiss players, coaches or spectators for violation of Basketball League Rules and Regulations. Other duties of the League Director include:

1. Maintaining, and upon request, providing an up-to-date team roster, registration forms, Spectator Guidelines in hands of each coach and other necessary data.
2. Identifying player eligibility boundaries; combining teams or redistributing team members as the need arises.
3. Authorizing player transfers and/or player assignments.
4. Recruiting, selecting, supervising and evaluating Coaches and D.A.D.S.
5. Maintaining and requiring strict adherence to League Rules and Regulations.
6. Determining player eligibility, validating team rosters, investigating protests (player eligibility only), and initiating official acts of reprimand, suspension or dismissal. Advising individuals of their right to appeal disciplinary action via the Student Impact's Appeal Policy.
7. Obtaining and scheduling officials through the recommendations of PAC. Officials are not SI staff, and are contracted employees through the PAC referee services.
8. Preparing and distributing accurate team schedules, including make-up games to coaches, players, staff and officials and ensuring the receipt thereof.
9. Maintaining league records and team standings and communicating the same to players and coaches on a regular basis.
10. Student impact staff WILL NOT respond to complaints about games at the PAC or until Monday of the following week.

Section B

The Gym Supervisor is employed by the Pacers Athletic Center. Each Gym Supervisor will see that the spectators, coaches and players conduct themselves in a sportsmanlike fashion. Specific duties include but are not necessarily limited to:

1. Inspecting the gym (cleaning the gym floor every other game or when needed)
2. Reporting rule violations or other pertinent matters to the League Director.
3. Providing Score Sheets to the scoring tables at least one hour prior to games.



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4. Maintaining a safe environment for participation.

ARTICLE VII - PROTEST AND FORFEITURE OF GAMES

Only protests regarding player eligibility will be accepted by the League and no protest fee is required. A protest must be provided in writing to the League Director within two working days from the date the game was played. Proof of participation is the responsibility of the protesting team. The League Director must render a decision to the protesting party within three (3) working days from the date the protest was received. Any game(s) in which an ineligible player participates will be declared forfeiture (see Article III).

ARTICLE VIII – OFFICIALS

Section A

Student Impact outsources officials through the Pacers Athletic Center. If the official does not appear within ten (10) minutes of the scheduled starting time, the League Director may agree to a substitute. A late-arriving referee should take over the game at the first opportunity. The coaches of each team must immediately notify the League Director of any late arriving or no show of official.

Section B

The officials have the power to terminate a game if he/she is subjected to excessive unsportsmanlike conduct from parents, spectators, coaches or players only after speaking with the League Director. When any individual is ejected from the game, the official must submit a written report to the League Director within 1 working day. When a game in progress is declared a forfeit or canceled, the official must notify the League Director within 24 hours.

Section C

Unsportsmanlike Conduct disclaimer

Parent Free Gym:

Student Impact reserves the right to conduct a closed game gymnasium, to include only players, coach(es), table staff and officials, if spectator behavior becomes a distraction and/or unsafe for all.

ARTICLE IX – POSTPONEMENTS

Section A

Only the League Director and the Gym Supervisor are authorized to postpone a game.



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Section B

All postponed games will be replayed on the first available open date designated by the League Director. If a gym is unavailable and games must be postponed, each League Director will notify the coaches and officials. Coaches must, in turn, notify their team members.

ARTICLE X – PLAYING RULES

Section A

Play of the game is governed by the official IHSAA Basketball Rules, unless otherwise described herein or modified below:

1. Game Forfeiture: All games will start as scheduled. For the first game of the day only, forfeiture is declared ten (10) minutes after the scheduled game starting time if the eligible players and an adult responsible for managing the team are not present. For all subsequent games, scheduled game time is forfeit time. Official time is kept by the Gym Supervisor. Once a forfeit is declared it cannot be reversed.
2. Game Time: all games will consist of two (2) ten (10)-minute halves. There will be a five (5) minute rest period between halves. The clock shall only stop for foul shots and time outs. During the last minute of each quarter the clock will stop at all whistles.
3. Time-outs: Each team will be allowed three (3) one (1)-minute time outs which can be used at any time during the game. A team is allowed one (1) additional time out per overtime and sudden death.
4. Disciplinary Action:
 1. Dunking or grabbing the rim is not allowed before, during or after the game.
 1. Penalty - immediate ejection from that game and suspension from the next played game. The responsible team will be financially liable for replacing any backboard or rim damaged or broken by their players.
 2. Anyone who is ejected from the game must leave the site immediately or the league officials may terminate the game. He/she must sit out at minimum, the next scheduled game. The individual(s) ejected will not be allowed on site during the suspension.
 3. Anyone who approaches an official in a negative manner, or makes physical contact with or threatens an official before, during or after a game shall be suspended for at least one (1) year from the date of the incident.
5. Defense: Teams are strongly encouraged to teach and use man-to-man defense; however, a zone defense may be used.
6. All girls teams will use an (28.5) official intermediate ball. All boys teams will use a regulation size ball (29.5).
7. The clock will be running time except for:



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1. During the last 2 minutes of the game (unless a team is ahead by 20 points or more)
2. An injury or issue occurs that is longer than a normal stoppage is ONLY at the discretion of the referee and a referee time out is called
3. A time-out is called
8. Teams are permitted to full-court press. Teams may not press if said team is up 20 pts or more.
9. Teams may use the 3-point shot when playing on a court marked with the 3-point line.
10. Ball will be awarded to the team shooting the technical foul.
11. Flagrant fouls: excessive or hard fouls will be required to be documented on the team score sheets and turned into staff at the end of the game BEFORE leaving the PAC at the staff desk. Coaches are expected to tell players to lay off, or provide a cooling down period on the bench, before a tense situation boils over. If a player persists, take the player out of the game. In all cases, report flagrant or hard fouls to the staff. Hard fouls will be kept and when a player receives one, the player/guardian will be notified. At two, the player is suspended 3 games. At 3, the player is removed from the league and is permanently unable to participate in SI basketball.
12. A technical foul is also considered a personal foul

ARTICLE XI- IN CASE OF INJURY

1. Before, during or after games: notify the Gym Supervisor immediately.
2. Call the Rescue Squad if necessary (911).
3. Once the individual is cared for - fill out and turn in an accident report to the League Director within one (1) business day.
4. Call/Personally find and contact the League Director and report the incident.

ARTICLE XII – PARENTS AND SPECTATORS

A spectator who is ejected from a game by an official or who approaches an official in a negative manner after the conclusion of a league game shall be suspended for at least two (2) additional games.

Anyone who makes physical contact with or threatens an official shall be suspended for at least one (1) year from the date of the incident.



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Disrespectful, argumentative or intimidating speech to the League Director or Student Impact Staff is unacceptable and will not be tolerated. The aggression is not warranted and the person doing such will be asked to leave the premises immediately. Additionally, WPD will be called to ensure the safety of all those in attendance, as well as staff.

As an organization, we have operated since 1999, and with basketball programs of over 400 players, not every player or guardian can be happy. We are unable to discuss anything we do behind the scenes with those who are under 18.

ANY aggressive behavior from parents or spectators will not be tolerated and should be immediately reported to the League Director or Student Impact Staff.

Other than the above, the following process for voicing concerns will be strictly adhered to:

1. Players, parents, and spectators must wait for 3 days following the completion of the event before addressing the concern
2. Players, parents, and spectators must first take their concern to the coach of the team for resolution.
3. At the coach's discretion, the coach may contact the League Commissioner or League Director for assistance in addressing the concerns.

Student Impact is a "Rec" league. We love the competition. We love the pride in winning. We also want sportsmanship. Players, parents and spectators are expected to treat each other with respect at all times, practicing the skills of being both good winners and good losers.



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Revision Log

Origination date: November 22, 2022

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